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The world's best fully immersive anatomy experience

Primal VR

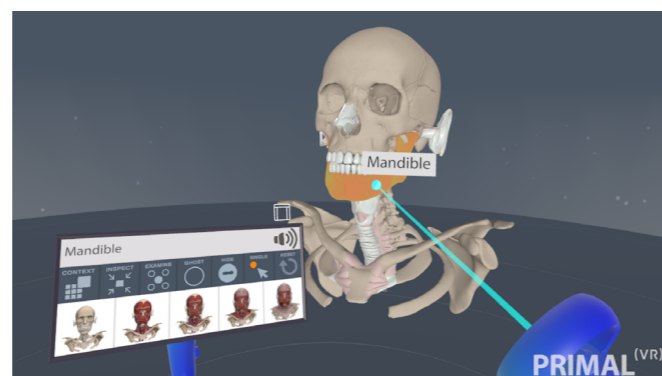
For an unforgettable immersive teaching and learning experience, Primal VR has married Primal Pictures' best-in-class 3D human anatomy model with cutting-edge virtual reality technology supplied by our partner Curious.

SEE PRIMAL VR IN ACTION IN THIS VIDEO →

Increase anatomy comprehension, engagement and enthusiasm with a fully interactive, no-compromise virtual reality solution. Primal VR is the only product in its class optimized for the industry-standard wire-free Oculus Quest 2, in addition to many other headsets. There is no better time to dive in and experience it for yourself.

This product includes:

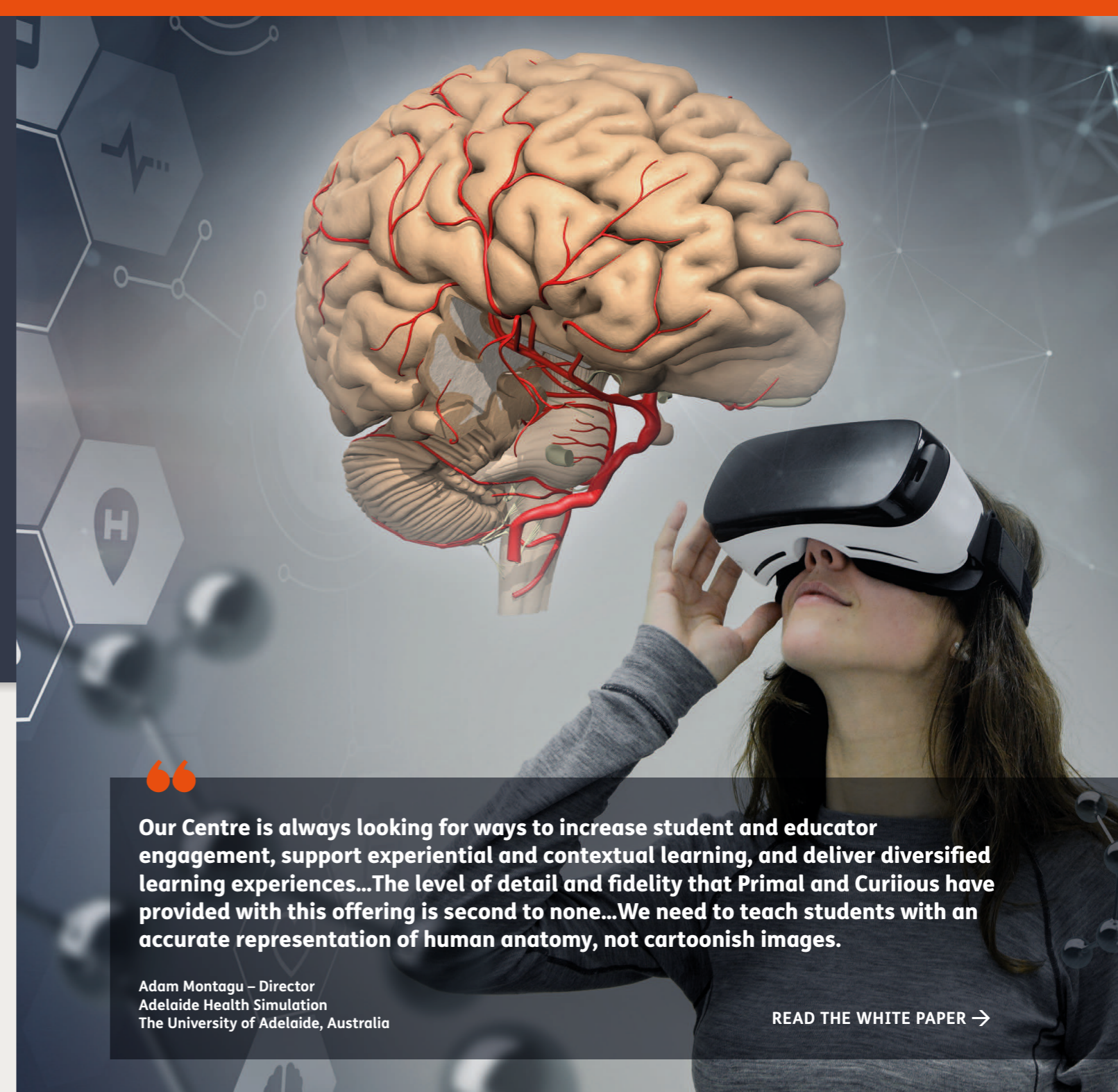
- Primal's 3D interactive anatomy model in a fully immersive virtual environment – manipulate it in 360 degrees by zooming in, rotating and panning.
- Comprehensive coverage of the entire body, with all structures modelled from real human data for unrivalled accuracy.
- In-depth anatomical text written by specialists and an audio pronunciation guide.
- Dissection tools allowing you to add, remove or ghost structures.



How does immersive technology increase test scores and improve student engagement?

- Reduce information bottlenecks
- Increase performance on skills-based tasks
- Improve knowledge, abstract reasoning, critical thinking and spatial awareness

Compatible with: **Windows**



Our Centre is always looking for ways to increase student and educator engagement, support experiential and contextual learning, and deliver diversified learning experiences...The level of detail and fidelity that Primal and Curious have provided with this offering is second to none...We need to teach students with an accurate representation of human anatomy, not cartoonish images.

Adam Montagu – Director
Adelaide Health Simulation
The University of Adelaide, Australia

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It is perfect for:

- Increasing engagement, comprehension, excitement and attendance – leading to enhanced assessment outcomes.
- Blended learning environments, providing another touchpoint and new way of approaching the subject matter.
- Educators looking to record narrated lectures with dynamic and engaging visuals.
- Simulating and enhancing the experience of the cadaver lab, before and after live sessions.
- Referring to terms with confidence using the comprehensive audio pronunciation guide.

PRIMAL VR